

Kramer Electronics, Ltd.



USER MANUAL

Model:

VS-808YC

8x8 s-Video / Audio Matrix Switcher

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1 Introduction

Welcome to Kramer Electronics (since 1981): a world of unique, creative and affordable solutions to the infinite range of problems that confront the video, audio and presentation professional on a daily basis. In recent years, we have redesigned and upgraded most of our line, making the best even better! Our 350-plus different models now appear in 8 Groups¹, which are clearly defined by function.

Congratulations on purchasing your **VS-808YC** *8x8 s-Video / Audio Matrix Switcher*, which is ideal for the following typical applications:

- Professional display systems requiring true 8x8 matrix operation
- Multimedia and presentation source and acceptor selection, and remote monitoring of computer activity in schools and businesses

The package includes the following items:

- **VS-808YC** *8x8 s-Video / Audio Matrix Switcher*
- Power cord
- Null-modem adapter
- Windows®-based Kramer control software²
- Infra-red remote control transmitter (including the required battery and a separate user manual³)
- This user manual³

2 Getting Started

We recommend that you:

- Unpack the equipment carefully and save the original box and packaging materials for possible future shipment
- Review the contents of this user manual
- Use Kramer high performance high resolution cables⁴

1 GROUP 1: Distribution Amplifiers; GROUP 2: Video and Audio Switchers, Matrix Switchers and Controllers; GROUP 3: Video, Audio, VGA/XGA Processors; GROUP 4: Interfaces and Sync Processors; GROUP 5: Twisted Pair Interfaces; GROUP 6: Accessories and Rack Adapters; GROUP 7: Scan Converters and Sealers; and GROUP 8: Cables and Connectors

2 Downloadable from our Web site at <http://www.kramerelectronics.com>

3 Download up-to-date Kramer user manuals from the Internet at <http://www.kramerelectronics.com>

4 The complete list of Kramer cables is on our Web site at <http://www.kramerelectronics.com>

3 Overview

The **VS-808YC** is a true 8x8 matrix switcher for s-Video signals and balanced stereo audio signals. The high quality **VS-808YC** lets you simultaneously route any or all of the 8 inputs to any or all of the 8 outputs.

The **VS-808YC 8x8 s-Video / Audio Matrix Switcher** features:

- Video bandwidth of 70MHz that ensures transparent performance
- Easy-to-connect detachable terminal block connectors for the audio signals
- Glitch-free transitions, which are produced when sources share a common reference sync¹
- DC coupled inputs and outputs
- Both audio-follow-video and breakaway options
- The storing and recalling of 16 setups
- A “Take” button for precise switch control
- A “Lock” button to prevent tampering with the front panel
- The ability to control via the front panel buttons, via the Infra-red remote control transmitter, and remotely by RS-485 or RS-232 serial commands transmitted by a touch screen system, PC, or other serial controller

To achieve the best performance:

- Connect only good quality connection cables, thus avoiding interference, deterioration in signal quality due to poor matching, and elevated noise levels (often associated with low quality cables)
- Avoid interference from neighboring electrical appliances that may adversely influence signal quality and position your Kramer **VS-808YC** away from moisture, excessive sunlight and dust

4 Your VS-808YC 8x8 s-Video / Audio Matrix Switcher

Figure 1, Table 1 and Table 2 define the **VS-808YC 8x8 s-Video / Audio Matrix Switcher**:

¹ As it switches during the vertical interval

Table 1: Front Panel VS-808YC 8x8 s-Video / Audio Matrix Switcher Features

#	Feature	Function
1	IR Receiver	The red LED is illuminated when receiving signals from the Infra-red remote control transmitter
2	Power Switch	Illuminated switch for turning the unit ON or OFF
3	SELECTION OUTPUT Buttons	Select the output to which the input is switched
4		INPUT Buttons
5	OFF Button	An OFF-OUT combination disconnects that output from the inputs; an OFF-ALL combination disconnects all the outputs
6	ALL Button	Pressing ALL followed by an INPUT button, connects that input to all outputs ¹
7	TAKE Button	Pressing TAKE toggles the mode between the CONFIRM mode ² and the AT ONCE mode (user confirmation per action is unnecessary). When in TAKE mode, pressing TAKE implements the action
8	VIDEO Button	When pressed ³ actions relate to video, and display shows video status
9	AUDIO Button	When pressed ⁴ actions relate to audio, and display shows audio status
10	AFV Button	When pressed ⁵ actions relate to video and audio channels. Audio channels follow the video channels
11	STATUS 7-segment Display	Displays the selected input switched to the output (marked above each input) ⁶
12	LOCK Button	Engages/disengages the front panel switches. Button is illuminated when front panel is locked
13	RCL (RECALL) Button	Pressing the RCL button and the corresponding OUTPUT key recalls a setup from the non-volatile memory. The stored status blinks. Pressing a different OUTPUT button lets you view ⁷ another setup. After making your choice, pressing the RCL button again implements the new status
14	STO (STORE) Button	Pressing STO followed by an output button stores the current setting ⁸

1 For example, press ALL and then Input button # 2 to connect input # 2 to all the outputs

2 When in Confirm mode, the TAKE button illuminates

3 The VIDEO button is illuminated when the video breakaway mode is selected

4 The AUDIO button is illuminated when the audio breakaway mode is selected

5 The AFV button is illuminated when the AFV mode is selected

6 Also displays the firmware version number and the MACHINE #. Refer to section 7.1

7 Only view, nothing is implemented at this stage

8 For example, press STO and then the Output button # 3 to store in Setup # 3

Table 2: Rear Panel VS-808YC 8x8 s-Video / Audio Matrix Switcher Features

#	Feature	Function
1	AUDIO INPUTS Terminal Block Connectors	Connect to the balanced stereo audio sources (from 1 to 8)
2	VIDEO INPUTS 4p Connectors	Connects to the s-Video sources (from 1 to 8)
3	VIDEO OUTPUTS 4p Connectors	Connects to the s-Video acceptors (from 1 to 8)
4	AUDIO OUTPUTS Terminal Block Connectors	Connect to the balanced stereo audio acceptors (from 1 to 8)
5	Dipswitches	Dipswitches for setup of the unit (1, 2, 3 and 4 are for setting the Machine #; 8 is for RS 485 Termination)
6	RS-232 DB 9F Port	Connects to the PC or the Remote Controller
7	FLASH PROG Button	Push in ¹ for "Program" to upgrade to the latest Kramer firmware (see section 8), or release for Normal (the factory default)
8	RS-485 Terminal Block Port	Pin G is for Ground connection; Pins B (-) and A (+) are for RS 485
9	Power Connector with Fuse	AC connector enabling power supply to the unit

Figure 2 and Table 3 define the Flash button on the underside of the **VS-808YC**:

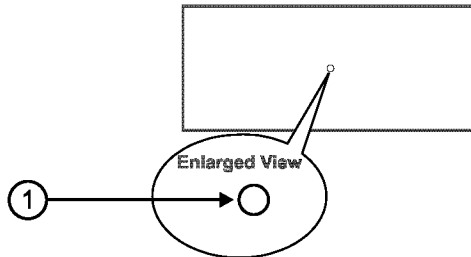


Figure 2: VS-808YC Underside Flash Program Button

Table 3: VS-808YC Underside Flash Program Button

#	Feature	Function
1	Flash Program Reset Button	Push in ² for "Reset" (see section 8), or release for Normal (the factory default)

1 Using a thin screwdriver if required

2 Using a screwdriver if required

5 Connecting the VS-808YC

This section describes how to connect the **VS-808YC**. In particular, how to:

- Connect the **VS-808YC** rear panel (see section 5.1)
- Control via RS-232, for example, using a PC (see section 5.2)
- Control via RS-485 (see section 5.3)
- Connect the audio inputs/outputs (see section 5.4)
- Set the dipswitches (see section 5.5)

5.1 Connecting the VS-808YC Rear Panel

To connect the **VS-808YC**, as the example in Figure 3 illustrates, do the following¹:

1. Connect up to 8 s-Video sources² to the 8 VIDEO (Y/C) 4p input connectors, and connect³ up to 8 balanced stereo audio sources² to the 8 “AUDIO INPUTS” terminal block connectors.
2. Connect⁴ the 8 VIDEO (Y/C) 4p output connectors to up to 8 s-Video acceptors (for example, s-Video recorders) and connect up to 8 “AUDIO OUTPUTS” terminal block connectors to the balanced stereo audio acceptors (for example, power amplifiers and speakers).
3. Set the dipswitches (see section 5.5).
4. Connect a PC (if required) to the RS-232 port (see section 5.2).
5. Connect the power cord⁵.

1 Switch OFF the power on each device before connecting it to your VS-808YC. After connecting your VS-808YC, switch on its power and then switch on the power on each device. DO NOT push in the rear panel Flash Program “Program” button (item 9 in Table 2) and DO NOT push in the underside Flash Program “Reset” button. These are only used for upgrade to the latest Kramer firmware (see section 8)

2 For example, s-Video players

3 See section 5.4 for a description of how to connect a balanced/unbalanced stereo audio input/output

4 When less than 8 outputs are required, connect only those outputs of the VS-808YC that are required, and leave the other outputs unconnected

5 We recommend that you use only the power cord that is supplied with this machine

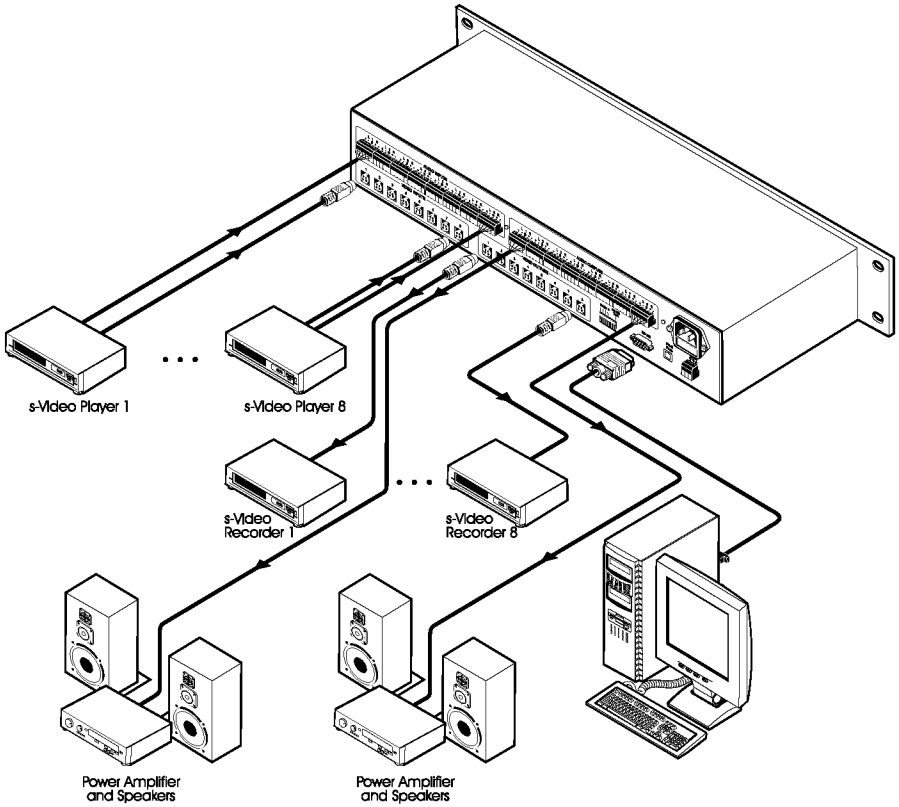


Figure 3: Connecting the VS-808YC 8x8 s-Video / Audio Matrix Switcher

5.2 Controlling via RS-232 (for example, using a PC)

To connect a PC to the **VS-808YC** unit, using the Null-modem adapter provided *with* the machine (recommended):

- Connect the RS-232 DB9 rear panel port on the Master **VS-808YC** unit to the Null-modem adapter and connect the Null-modem adapter with a 9-wire flat cable to the RS-232 DB9 port on your PC

To connect a PC to the **VS-808YC** unit, *without* using a Null-modem adapter:

- Connect the RS-232 DB9 port on your PC to the RS-232 DB9 rear panel port on the Master **VS-808YC** unit, as Figure 4 illustrates (depending on whether the PC has a 9-pin or 25-pin connector)

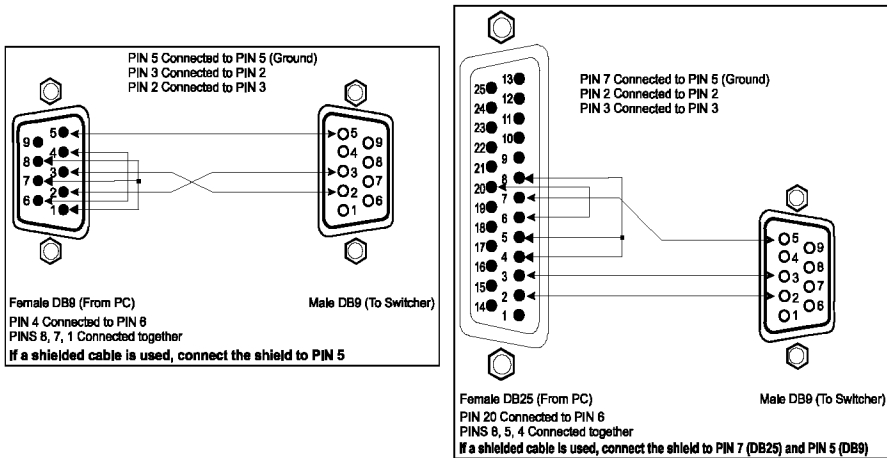


Figure 4: Connecting a PC without using a Null-modem Adapter

5.3 Controlling via RS-485

You can control a **VS-808YC** unit via an RS-485 controller, for example, a PC (equipped with an RS-485 interface) or a Master Programmable Remote Control system such as the Kramer **RC-3000**¹.

To connect an **RC-3000** to a **VS-808YC** unit (see Figure 5):

1. Connect the RS-485 terminal block port on the **RC-3000** to the RS-485 port on the **VS-808YC** unit, as follows:
 - Connect the “A” (+) PIN on the RS-485 rear panel port of the **RC-3000** to the “A” (+) PIN on the RS-485 rear panel port of the **VS-808YC** unit
 - Connect the “B” (-) PIN on the RS-485 rear panel port of the **RC-3000** to the “B” (-) PIN on the RS-485 rear panel port of the **VS-808YC** unit
 - If shielded twisted pair cable is used, the shield may be connected to the “G” (Ground) PIN on one of the units (for example, on the **RC-3000**)
2. Set the **VS-808YC** unit as MACHINE # 2, according to Table 5 (that is, DIP 1, DIP 2, and DIP 3 OFF, and DIP 4 ON), and set the other dipswitches on the **VS-808YC** unit, as follows:
 - Set DIP 5, DIP 6, and DIP 7 OFF
 - Set Dip 8 ON (for RS-485 Line Termination with 120Ω)

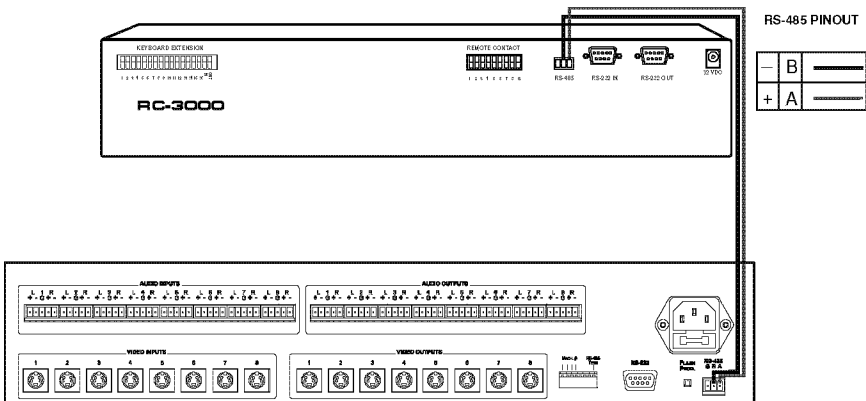


Figure 5: Controlling via RS-485 (for example, using an RC-3000)

¹ Previously known as the VS-3000

5.4 Connecting the Balanced/Unbalanced Stereo Audio Input/Output

Figure 6 illustrates how to wire a balanced input/output connection:

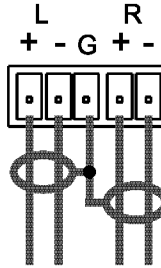


Figure 6: Connecting the Balanced Stereo Audio Input/Output

Figure 7 illustrates how to wire an unbalanced input:

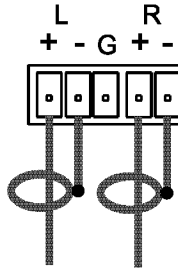


Figure 7: Connecting the Unbalanced Stereo Audio Input

Figure 8 illustrates how to wire an unbalanced acceptor to the balanced output of the unit:

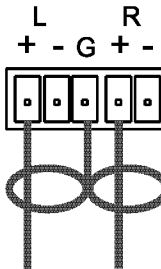


Figure 8: Connecting the Unbalanced Stereo Audio Output

5.5 Setting the Dipswitches

Figure 9 illustrates the factory default dipswitches:

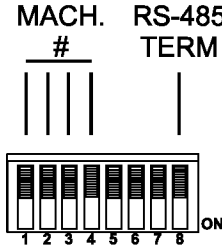


Figure 9: Dipswitch Settings

Table 4: Dipswitch Settings

Function	DIPS	Description
Machine #	1, 2, 3, 4	Determines the position of a unit in the sequence (see section 5.5.1)
Reserved	5	OFF
Reserved	6	OFF
Reserved	7	OFF
RS-485 Termination	8	ON for RS-485 Line Termination with 120Ω; OFF for no RS-485 Line Termination

5.5.1 Setting the MACHINE

The *MACHINE #* determines the position of a **VS-808YC** unit, specifying which **VS-808YC** unit is being controlled when several **VS-808YC** units connect to a PC or serial controller. Set the *MACHINE #* on a **VS-808YC** unit via DIPS 1, 2, 3 and 4, according to Table 5.

When using a stand-alone **VS-808YC** unit, set the *MACHINE #* to 1. When connecting more than one **VS-808YC** unit, set the first machine (the Master) that is closest to the PC, as *MACHINE #* 1¹.

Table 5: Machine # Dipswitch Settings

MACHINE #	DIPSWITCH				MACHINE #	DIPSWITCH			
	1	2	3	4		1	2	3	4
1 ^{Master}	OFF	OFF	OFF	OFF	9	ON	OFF	OFF	OFF
2	OFF	OFF	OFF	ON	10	ON	OFF	OFF	ON
3	OFF	OFF	ON	OFF	11	ON	OFF	ON	OFF
4	OFF	OFF	ON	ON	12	ON	OFF	ON	ON
5	OFF	ON	OFF	OFF	13	ON	ON	OFF	OFF
6	OFF	ON	OFF	ON	14	ON	ON	OFF	ON
7	OFF	ON	ON	OFF	15	ON	ON	ON	OFF
8	OFF	ON	ON	ON	16	ON	ON	ON	ON

¹ Set the dipswitches to OFF

6 Controlling via RS-232 and RS-485

You can cascade up to 16 **VS-808YC** units with control from a PC or serial controller.

To cascade up to 16 individual **VS-808YC** units, via RS-232 and RS-485, do the following:

1. Connect the s-Video sources and acceptors, as well as the appropriate stereo audio sources and acceptors, as section 5.1 describes.
2. Connect the RS-232 port on the first **VS-808YC** unit to the PC using the Null-modem adapter provided with the machine (recommended), as section 5.2 describes.
3. Connect the RS-485 terminal block port on the first **VS-808YC** unit to the RS-485 port on the second **VS-808YC** unit and so on, connecting all the RS-485 ports.
4. Set the dipswitches, as section 5.5 describes. In particular:
 - Set the first **VS-808YC** unit as MACHINE # 1 and the following 15 **VS-808YC** units as MACHINE # 2 to MACHINE # 16, according to Table 5.
 - Set DIP 8 ON on the first and last **VS-808YC** units (terminating the RS-485 line at 120 Ω). Set DIP 8 OFF on the other **VS-808YC** units
 - Set DIP 5, DIP 6 and DIP 7 OFF on all **VS-808YC** units

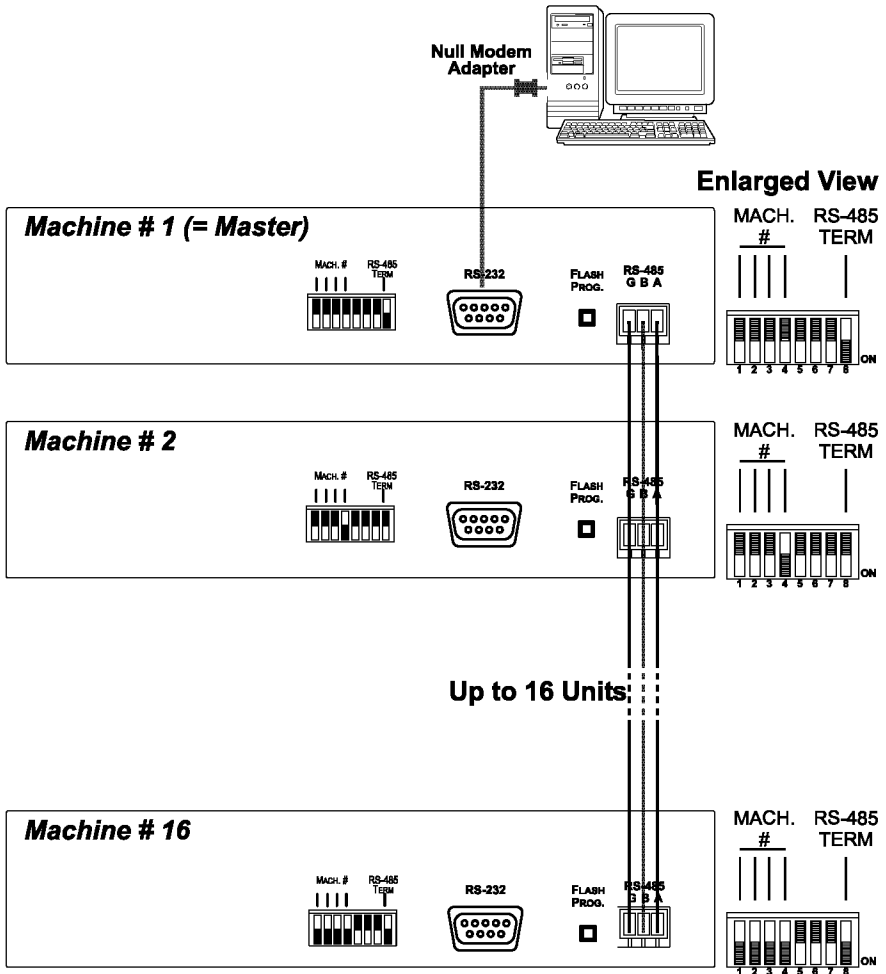


Figure 10: Cascading Individual Units in a Control Configuration via RS-232 and RS-485

7 Operating the VS-808YC

You can operate your **VS-808YC** via:

- The front panel buttons
- RS-232/RS-485 serial commands transmitted by a touch screen system, PC, or other serial controller
- Infra-red remote control transmitter

7.1 Displaying Unit Characteristics

Switching on and/or resetting¹ the **VS-808YC** unit, momentarily displays the following characteristics in the front panel 7-segment Display, in three consecutive cycles, as the example in Figure 11 illustrates:

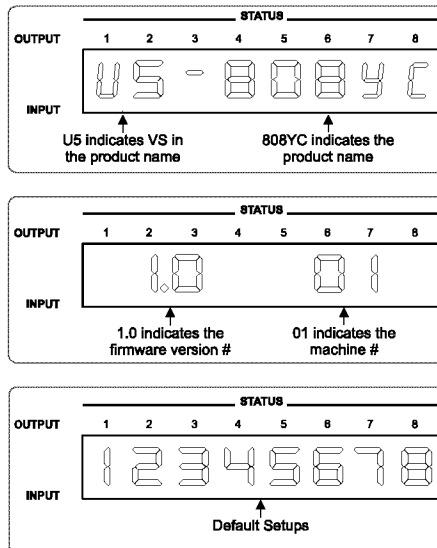


Figure 11: VS-808YC Unit Characteristics

¹ To the Current Status (see section 7.7.1) or to the Factory Default State (see section 7.7.2)

7.2 Choosing the Audio-Follow-Video or Breakaway Option

You can switch stereo audio signals in one of 2 ways, either:

- Audio-follow-video (AFV), in which all operations and status indicators relate to both the video and the audio channels¹; or
- Breakaway, in which video and audio channels switch independently

7.2.1 Setting the Audio-Follow-Video Option

To set the Audio-follow-video (AFV) option:

1. Press the AFV button.
The AFV button illuminates. The audio will follow the video.
2. If the audio configuration differs from the video configuration, the audio input(s) in the 7-segment Display, the AUDIO button, and the TAKE button will blink², and require reconfiguring for AFV operation.
3. Press the TAKE button to confirm the modification (reconfiguring the audio according to the video).

7.2.2 Setting the Breakaway Option

To set the Breakaway option:

- Press either the AUDIO (for audio control only) or the VIDEO (for video control only) button. If the AUDIO button illuminates, all switching operations relate to the Audio section. If the VIDEO button illuminates, all switching operations relate to the Video section

7.3 Switching OUT-IN Combinations

To switch a video/audio input to a video/audio output, do the following:

1. Press an OUTPUT button (either 1, 2, 3, 4, 5, 6, 7, 8 or ALL).
The corresponding item in the 7-segment Display blinks.
2. Press an INPUT button (either 1, 2, 3, 4, 5, 6, 7, 8 or OFF).
The selected input switches to the selected output.

For example, press the ALL button and then IN button # 2 to connect input # 2 to all the outputs.

¹ Audio and video connections are the same

² Warning that changes are about to occur in the audio section

7.4 Confirming Settings

Choose to work in the AT ONCE or the CONFIRM mode, as section 7.4.1 describes. When the **VS-808YC** operates in the AT ONCE mode, pressing an OUT-IN combination implements the switch immediately. In the CONFIRM mode, the TAKE button must be pressed to authorize the switch.

In the AT ONCE mode, you save time as execution is immediate and actions require no user confirmation. However, no protection is offered against changing an action in error.

In the CONFIRM mode:

- You can key-in several actions and then confirm them by pressing the “TAKE” button, to simultaneously activate the multiple switches
- Every action requires user confirmation, protecting against erroneous switching
- Execution is delayed¹ until the user confirms the action

7.4.1 Toggling between the AT ONCE and CONFIRM Modes

To toggle between the AT ONCE and CONFIRM modes, do the following:

1. Press the unlit TAKE button to toggle from the AT ONCE mode (in which the TAKE button is not illuminated) to the CONFIRM mode (in which the TAKE button illuminates).
Actions now require user confirmation and the TAKE button illuminates.
2. Press the illuminated TAKE button to toggle from the CONFIRM mode back to the AT ONCE mode.
Actions no longer require user confirmation and the TAKE button no longer illuminates.

7.4.2 Confirming a Switching Action

To confirm a switching action (in CONFIRM mode), do the following:

1. Press an OUT-IN combination.
The corresponding digits in the 7-segment Display blink. The TAKE button also blinks.
2. Press the blinking TAKE button to confirm the action.
The corresponding digits in the 7-segment Display no longer blink. The TAKE button illuminates.

¹ Failure to press the TAKE button within one minute (the Timeout) will abort the action

To confirm several actions (in CONFIRM mode), do the following:

1. Press each OUT-IN combination in sequence.
The corresponding digits in the 7-segment Display blink. The TAKE button also blinks.
2. Press the blinking TAKE button to confirm all the actions.
The corresponding digits in the 7-segment Display no longer blink. The TAKE button illuminates.

7.5 Storing/Recalling Input/Output Configurations

You can store and recall¹ up to 16 input/output configurations using the 8 input buttons and the 8 output buttons, as Figure 12 illustrates:

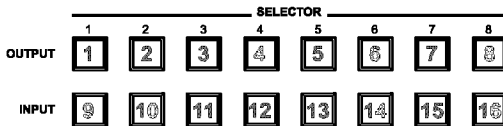


Figure 12: Storing and Recalling using the Input / Output Buttons²

7.5.1 Storing an Input/Output Configuration

To store the current status in memory, do the following:

1. Press the STO button.
The STO button blinks.
2. Press one of the 16 Input / Output buttons (this will be the setup # in which the current status is stored). If in the CONFIRM mode, press the blinking TAKE button to confirm the action.
The memory stores the data at that reference.

¹ The 16 input/output configurations (or setups) also include the relevant audio-follow-video / breakaway option definition

² The gray numbers (1 to 16) in Figure 12 that illustrate the corresponding store/recall configuration numbers, are for the purpose of illustration only and do not appear on the buttons

7.5.2 Recalling an Input/Output Configuration

To recall an input/output configuration, do the following:

1. Press the RCL button.
The RCL button blinks.
2. Press the appropriate Input / Output button (the button # corresponding to the setup #). If in the CONFIRM mode, that setup configuration will blink in the STATUS 7-segment Display, together with the RCL button and the TAKE button, and will only be implemented after pressing the TAKE button. The memory recalls the stored data from that reference.

Tip: If you cannot remember which of the 16 input/output configurations is the one that you want, set the VS-808YC to the CONFIRM mode and manually scan all the input/output configurations until you locate it.

7.5.3 Deleting an Input/Output Configuration

To delete an input/output configuration, do the following:

1. Press the STO and RCL buttons simultaneously.
Both the STO and RCL buttons blink.
2. Press the appropriate Input / Output button.
This erases that specific input/output configuration from the memory, leaving it empty and available¹.

7.6 Locking the Front Panel

To prevent changing the settings accidentally or tampering with the unit via the front panel buttons, lock² your VS-808YC. Unlocking releases the protection mechanism.

To lock the VS-808YC:

- Press the LOCK button for more than two seconds, until the LOCK button is illuminated
The front panel is locked. Pressing a button will have no effect, except to cause the LOCK button to blink³

¹ Storing a new configuration over a previous configuration (without deleting it first) replaces the previous configuration

² Nevertheless, even though the front panel is locked you can still operate via RS-232 or RS-485, as well as via the Kramer IR Remote Control Transmitter

³ Warning that you need to unlock to regain control via the front panel

To unlock the **VS-808YC**:

- Press the illuminated **LOCK** button for more than two seconds, until the **LOCK** button is no longer illuminated
The front panel unlocks

7.7 Resetting the VS-808YC

You can reset the **VS-808YC** unit to the:

- Current status¹ (reloads the current setup²)
- Factory default (resets to the pre-installed factory default state)

7.7.1 Resetting to the Current Status

You can reset the **VS-808YC** unit to the current status (reloads the current setup).

To reset a **VS-808YC** unit to the current status, do the following:

- Press **INPUT** buttons 1, 2 and 3 simultaneously for 3 seconds
The **VS-808YC** unit resets to the current status, momentarily displaying³ the unit characteristics, as section 7.1 describes

7.7.2 Resetting to the Factory Default State

You can reset the **VS-808YC** unit to the factory default state.

To reset a **VS-808YC** unit to the factory default state, do the following:

- Press **OUTPUT** buttons 1, 2 and 3 simultaneously for 3 seconds
The **VS-808YC** unit resets to its factory default state, momentarily displaying³ the unit characteristics, as section 7.1 describes

¹ Sometimes called a "soft reset"

² Without having to switch the power off and on

³ In addition, the unit characteristics also appear immediately (and automatically) after switching on the power

8 Flash Memory Upgrade

The **VS-808YC** firmware is located in FLASH memory, which lets you upgrade to the latest Kramer firmware version in minutes! The process involves:

- Downloading from the Internet (see section 8.1)
- Connecting the PC to the RS-232 port (see section 8.2)
- Upgrading Firmware (see section 9)

8.1 Downloading from the Internet

You can download the up-to-date file from the Internet. To do so:

1. Go to our Web site at <http://www.kramerelectronics.com> and download the file: “*FLIP_VS-808YC.zip*” from the Technical Support section.
2. Extract the file: “*FLIP_VS-808YC.zip*” to a folder (for example, C:\Program Files\Kramer Flash).
3. Create a shortcut on your desktop to the file: “*FLIP.EXE*”.

8.2 Connecting the PC to the RS-232 Port

Before installing the latest Kramer firmware version on a **VS-808YC** unit, do the following:

1. Connect the RS-232 DB9 rear panel port on the **VS-808YC** unit to the Null-modem adapter and connect the Null-modem adapter with a 9 wire flat cable to the RS-232 DB9 COM port on your PC (see section 5.2).
2. On the rear panel, push in the Flash Program button¹ (to **Program**), using a screwdriver.
3. Connect the power on the **VS-808YC** unit.
4. On the underside panel, push in the Flash Program Reset button² (to **Reset**), using a screwdriver.

¹ Item 7 in Table 2

² Item 1 in Table 3

9 Upgrading Firmware

Follow these steps to upgrade the firmware:

1. Double click the desktop icon: “*Shortcut to FLIP.EXE*”.
The Splash screen appears as follows:

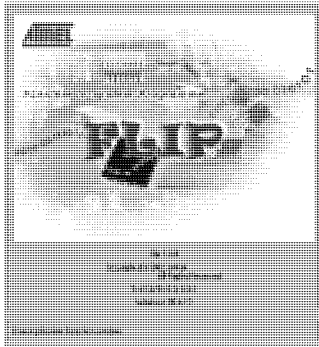


Figure 13: Splash Screen

2. After a few seconds, the Splash screen is replaced by the “Atmel – Flip” window:

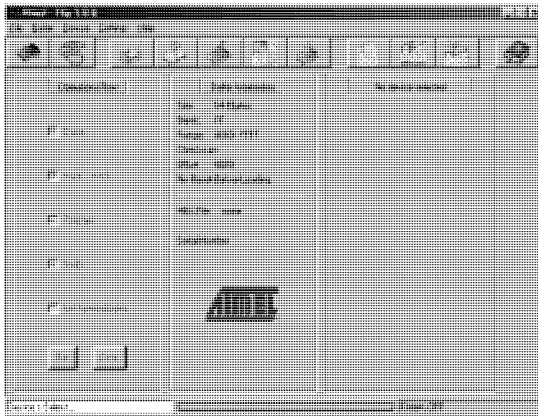


Figure 14: Atmel – Flip Window

3. Press the keyboard shortcut key F2 (or select the “Select” command from the Device menu, or press the integrated circuit icon in the upper right corner of the window).
The “Device Selection” window appears:

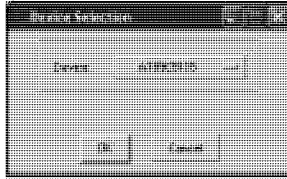


Figure 15: Device Selection Window

4. Click the button next to the name of the device and select from the list:
AT89C51RD2:

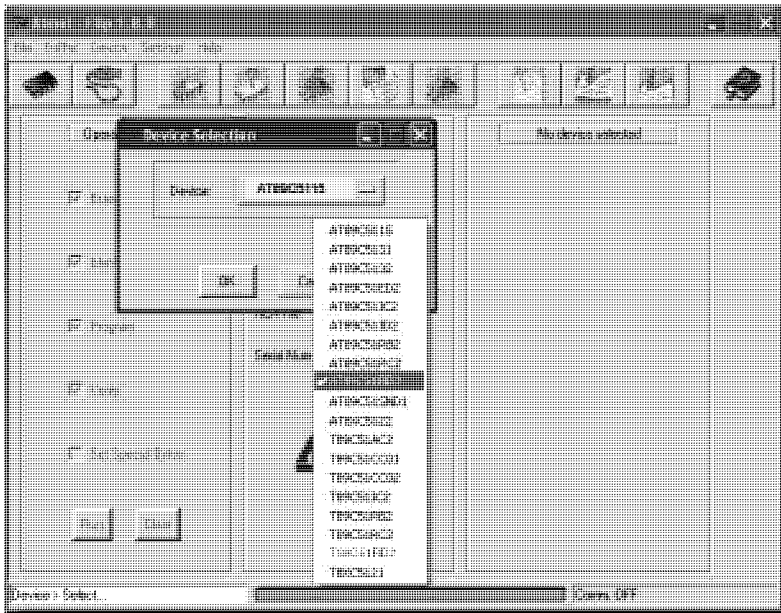


Figure 16: Device Selection Window

5. Click OK and select “Load Hex” from the File menu.

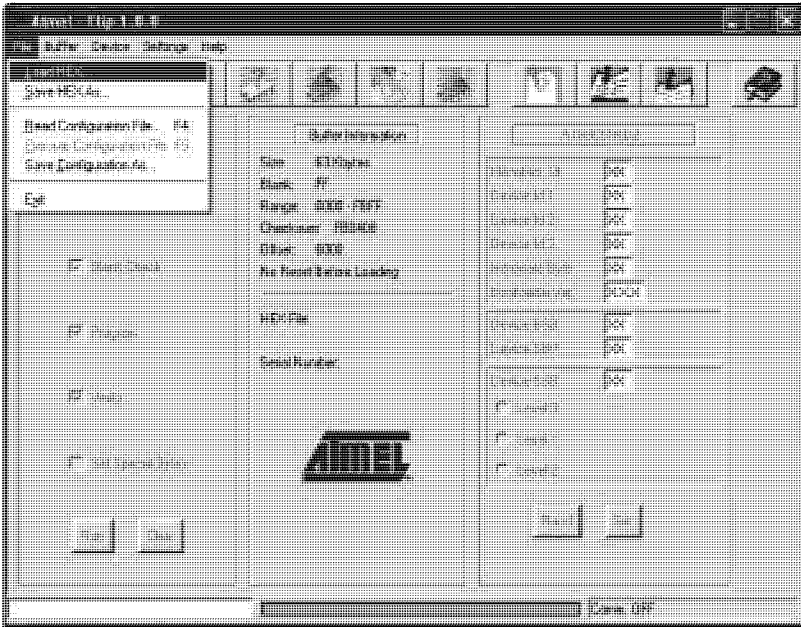


Figure 17: Loading the Hex

6. The Open File window opens. Select the correct HEX file that contains the updated version of the firmware for **VS-808YC** and click Open.
7. Press the keyboard shortcut key F3 (or select the “Communication / RS232” command from the Settings menu, or press the keys: Alt SCR). The “RS232” window appears. Change the COM port according to the configuration of your computer and select the 9600 baud rate:

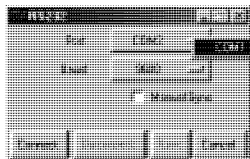


Figure 18: RS-232 Window

8. Click Connect.
 In the “Atmel – Flip” window, in the Operations Flow column, the Run button is active, and the name of the chip appears as the name of the third column: AT89C51RD2.
 Verify that in the Buffer Information column, the “HEX File: VS808YC.hex” appears.

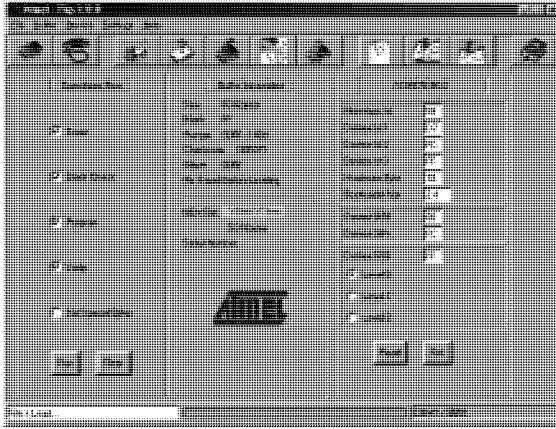


Figure 19: Atmel – Flip Window (Connected)

9. Click Run.

After each stage of the operation is completed, the check box for that stage becomes colored green¹.

When the operation is completed, all 4 check boxes will be colored green and the status bar message: Memory Verify Pass appears²:

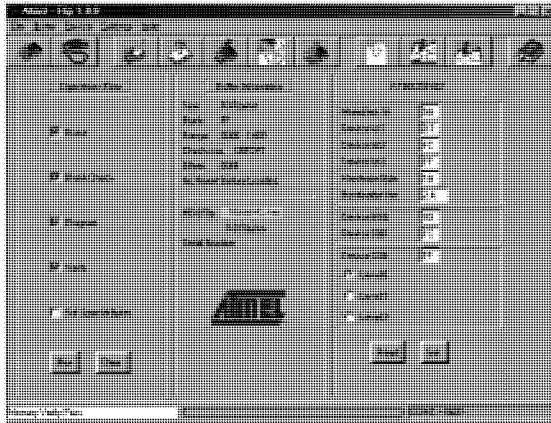


Figure 20: Atmel – Flip Window (Operation Completed)

10. On the rear panel, release the Flash Program button³ (to **Normal**), using a screwdriver.

1 See also the blue progress indicator on the status bar

2 If an error message: “Not Finished” shows, click Run again

3 Item 7 in Table 2

NOTE: Some VS-808YC devices are equipped with a different type of Atmel Flash memory. In such a case, the update procedure stops at the Blank Check stage and a "Blank Check Failed" message appears at the end of the window. Go back to step 4 and select device AT89C51RD2. Repeat all the following steps.

11. Close the "Atmel – Flip" window.
12. Disconnect the power on the **VS-808YC**.
13. Disconnect the RS-232 rear panel port on the **VS-808YC** unit from the Null modem adapter.
14. Connect the power on the **VS-808YC**.
Upon initialization, the new **VS-808YC** software version shows in the 7-segment Display.

10 Technical Specifications

Table 6 includes the technical specifications:

Table 6: Technical specifications¹ of the VS-808YC 8x8 s-Video / Audio Matrix Switcher

INPUTS:	8 s-Video, 1 Vpp/75Ω (Y), 0.3Vpp/75Ω (C) on 4p connectors 8 balanced stereo audio +4dBm/50k on detachable terminal blocks	
OUTPUTS:	8 s-Video, 1 Vpp/75Ω (Y), 0.3Vpp/75Ω (C) on 4p connectors 8 balanced stereo audio +4dBm/50Ω on detachable terminal blocks	
MAX. OUTPUT LEVEL:	VIDEO: 2.6Vpp	AUDIO: 26dBm
BANDWIDTH (-3dB):	VIDEO: 70MHZ, Fully Loaded	AUDIO: >40kHz
DIFF. GAIN:	0.05%	
DIFF. PHASE:	0.03 Deg	
K-FACTOR:	<0.05%	
S/N RATIO:	VIDEO: 80dB	AUDIO: 82dB
CROSSTALK (all hostile):	VIDEO: -61dB	AUDIO: -91dB @ 1kHz
CONTROLS:	Front panel buttons, Infra-red remote control transmitter, RS-232, RS-485	
COUPLING:	VIDEO: Y:DC; C: AC	AUDIO: INPUT: AC; OUTPUT: DC
AUDIO THD + NOISE:	0.029%	
AUDIO 2nd HARMONIC:	0.021%	
POWER SOURCE:	100-240 VAC, 50/60 Hz; 82mA	
DIMENSIONS:	19-inch (W), 7-inch (D) 2U (H) rack-mountable	
WEIGHT:	2.7 kg (6 lbs.) approx.	
ACCESSORIES:	Power cord, Null modem adapter, Windows®-based Kramer control software, Infra-red remote control transmitter	

¹ Specifications are subject to change without notice

11 Table of Hex Codes for Serial Communication

Table 7 lists the Hex values for a single machine (*MACHINE # 1*):

Table 7: VS-808YC Hex Codes for Switching via RS-232/RS-485

	Switching Video Channels								Switching Audio Channels							
	OUT 1	OUT 2	OUT 3	OUT 4	OUT 5	OUT 6	OUT 7	OUT 8	OUT 1	OUT 2	OUT 3	OUT 4	OUT 5	OUT 6	OUT 7	OUT 8
IN 1	01	01	01	01	01	01	01	01	02	02	02	02	02	02	02	02
	81	81	81	81	81	81	81	81	81	81	81	81	81	81	81	81
	81	82	83	84	85	86	87	88	81	82	83	84	85	86	87	88
IN 2	01	01	01	01	01	01	01	01	02	02	02	02	02	02	02	02
	82	82	82	82	82	82	82	82	82	82	82	82	82	82	82	82
	81	82	83	84	85	86	87	88	81	82	83	84	85	86	87	88
IN 3	01	01	01	01	01	01	01	01	02	02	02	02	02	02	02	02
	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83
	81	82	83	84	85	86	87	88	81	82	83	84	85	86	87	88
IN 4	01	01	01	01	01	01	01	01	02	02	02	02	02	02	02	02
	84	84	84	84	84	84	84	84	84	84	84	84	84	84	84	84
	81	82	83	84	85	86	87	88	81	82	83	84	85	86	87	88
IN 5	01	01	01	01	01	01	01	01	02	02	02	02	02	02	02	02
	85	85	85	85	85	85	85	85	85	85	85	85	85	85	85	85
	81	82	83	84	85	86	87	88	81	82	83	84	85	86	87	88
IN 6	01	01	01	01	01	01	01	01	02	02	02	02	02	02	02	02
	86	86	86	86	86	86	86	86	86	86	86	86	86	86	86	86
	81	82	83	84	85	86	87	88	81	82	83	84	85	86	87	88
IN 7	01	01	01	01	01	01	01	01	02	02	02	02	02	02	02	02
	87	87	87	87	87	87	87	87	87	87	87	87	87	87	87	87
	81	82	83	84	85	86	87	88	81	82	83	84	85	86	87	88
IN 8	01	01	01	01	01	01	01	01	02	02	02	02	02	02	02	02
	88	88	88	88	88	88	88	88	88	88	88	88	88	88	88	88
	81	82	83	84	85	86	87	88	81	82	83	84	85	86	87	88
	81	81	81	81	81	81	81	81	81	81	81	81	81	81	81	81

12 Kramer Protocol 2000¹

The **VS-808YC** is compatible with Kramer's Protocol 2000 (version 0.42) (below). This RS-232 / RS-485 communication protocol uses four bytes of information as defined below. For RS-232, a null-modem connection between the machine and controller is used. The default data rate is 9600 baud, with no parity, 8 data bits and 1 stop bit.

Table 8: Protocol Definitions

MSB								LSB
	DESTINATION		INSTRUCTION					
0	D	N5	N4	N3	N2	N1	N0	
7	6	5	4	3	2	1	0	
1st byte								
	INPUT							
1	I6	I5	I4	I3	I2	I1	I0	
7	6	5	4	3	2	1	0	
2nd byte								
	OUTPUT							
1	O6	O5	O4	O3	O2	O1	O0	
7	6	5	4	3	2	1	0	
3rd byte								
	MACHINE NUMBER							
1	OVR	X	M4	M3	M2	M1	M0	
7	6	5	4	3	2	1	0	
4th byte								

1st BYTE: Bit 7 – Defined as 0.

D – “DESTINATION”: 0 - for sending information to the switchers (from the PC);
1 - for sending to the PC (from the switcher).

N5...N0 – “INSTRUCTION”

The function that is to be performed by the switcher(s) is defined by the INSTRUCTION (6 bits). Similarly, if a function is performed via the machine's keyboard, then these bits are set with the INSTRUCTION NO., which was performed. The instruction codes are defined according to the table below (INSTRUCTION NO. is the value to be set for N5...N0).

2nd BYTE: Bit 7 – Defined as 1.

I6...I0 – “INPUT”.

When switching (ie. instruction codes 1 and 2), the INPUT (7 bits) is set as the input number which is to be switched. Similarly, if switching is done via the machine's front-panel, then these bits are set with the INPUT NUMBER which was switched. For other operations, these bits are defined according to the table.

3rd BYTE: Bit 7 – Defined as 1.

O6...O0 – “OUTPUT”.

When switching (ie. instruction codes 1 and 2), the OUTPUT (7 bits) is set as the output number which is to be switched. Similarly, if switching is done via the machine's front-panel, then these bits are set with the OUTPUT NUMBER which was switched. For other operations, these bits are defined according to the table.

4th BYTE: Bit 7 – Defined as 1.

Bit 5 – Don't care.

OVR – Machine number override.

M4...M0 – MACHINE NUMBER.

Used to address machines in a system via their machine numbers. When several machines are controlled from a single serial port, they are usually configured together with each machine having an individual machine number.

If the OVR bit is set, then all machine numbers will accept (implement) the command, and the addressed machine will reply.

¹ You can download our user-friendly “Software for Calculating Hex Codes for Protocol 2000” from our Web site at <http://www.kramerelectronics.com>

For a single machine controlled via the serial port, always set M4...M0 = 1, and make sure that the machine itself is configured as MACHINE NUMBER = 1.

Table 9: Instruction Codes for Protocol 2000

Note: All values in the table are decimal, unless otherwise stated.

#	INSTRUCTION DESCRIPTION	DEFINITION FOR SPECIFIC INSTRUCTION		NOTE
		INPUT	OUTPUT	
0, 18	RESET	0	0	1
1	SWITCH VIDEO	Set equal to video input which is to be switched (0 = disconnect)	Set equal to video output which is to be switched (0 = to all the outputs)	2, 15
2	SWITCH AUDIO	Set equal to audio input which is to be switched (0 = disconnect)	Set equal to audio output which is to be switched (0 = to all the outputs)	2
3, 19	STORE VIDEO and AUDIO STATUS	Set as SETUP #	0 - to store 1 - to delete	2, 3, 15
4, 20	RECALL VIDEO STATUS	Set as SETUP #	0	2, 3, 15
5	REQUEST STATUS OF A VIDEO OUTPUT	Set as SETUP #	Equal to output number whose status is reqd	4, 3
6	REQUEST STATUS OF AN AUDIO OUTPUT	Set as SETUP #	Equal to output number whose status is reqd	4, 3
8	BREAKAWAY SETTING	0	0 - audio-follow-video 1 - audio breakaway	2
11	REQUEST BREAKAWAY SETTING	Set as SETUP #, or set to 126 or 127 to request if machine has this function	0 - Request audio breakaway setting 1 - Request "FOLLOW" setting	3, 4, 6, 15
12	REQUEST VIDEO / AUDIO TYPE SETTING	Set as SETUP #, or set to 126 or 127 to request if machine has this function	0 - for video 1 - for audio	3, 4, 6
15	REQUEST WHETHER SETUP IS DEFINED	Set as SETUP #	0	8
16	ERROR / BUSY	0	0 - error 1 - invalid instruction 2 - out of range	9
30	LOCK FRONT PANEL	0 - Panel unlocked 1 - Panel locked	0	2
31	REQUEST WHETHER PANEL IS LOCKED	0	0	16
57	SET AUTO-SAVE	I3 - no save I4 - auto-save	0	12, 2
61	IDENTIFY MACHINE	1 - video machine name 2 - audio machine name 3 - video software version 4 - audio software version	0 - Request first 4 digits	13
62	DEFINE MACHINE	1 - number of inputs 2 - number of outputs 3 - number of setups	1 - for video 2 - for audio	14

NOTES on the above table:

NOTE 1 - When the master switcher is reset, (e.g. when it is turned on), the reset code is sent to the PC. If this code is sent to the switchers, it will reset according to the present power-down settings.

NOTE 2 - These are bi-directional definitions. That is, if the switcher receives the code, it will perform the instruction; and if the instruction is performed (due to a keystroke operation on the front panel), then these codes are sent. For example, if the HEX code

01 85 88 83
was sent from the PC, then the switcher (machine 3) will switch input 5 to output 8. If the user switched input 1 to output 7 via the front panel keypad, then the switcher will send HEX codes:
41 81 87 83

to the PC.

When the PC sends one of the commands in this group to the switcher, then, if the instruction is valid, the switcher replies by sending to the PC the same four bytes that it was sent (except for the first byte, where the DESTINATION bit is set high).

NOTE 3 - SETUP # 0 is the present setting. SETUP # 1 and higher are the settings saved in the switcher's memory, (i.e. those used for Store and Recall).

NOTE 4 - The reply to a "REQUEST" instruction is as follows: the same instruction and INPUT codes as were sent are returned, and the OUTPUT is assigned the value of the requested parameter. The replies to instructions 10 and 11 are as per the definitions in instructions 7 and 8 respectively. For example, if the present status of machine number 5 is breakaway setting, then the reply to the HEX code

	0B	80	80	85
would be HEX codes				
	4B	80	81	85

NOTE 5 - For the OUTPUT byte set as 6, the VIS source is the input selected using the OUTPUT byte. Similarly, for the OUTPUT byte set as 7, the VIS source is the output selected using the OUTPUT byte. Note also, that on some machines the sync source is not software selectable, but is selected using switches, jumpers, etc!

NOTE 6 - If INPUT is set to 127 for these instructions, then, if the function is defined on this machine, it replies with OUTPUT=1. If the function is not defined, then the machine replies with OUTPUT=0, or with an error (invalid instruction code).

If the INPUT is set to 126 for these instructions, then, if possible, the machine will return the current setting of this function, even for the case that the function is not defined. For example, for a video switcher which always switches during the VIS of input #1, (and its VIS setting cannot be programmed otherwise), the reply to the HEX code

	0A	FE	80	81 (i.e. request VIS setting, with INPUT set as 126dec)
would be HEX codes				
	4A	FE	81	81 (i.e. VIS setting = 1, which is defined as VIS from input #1).

NOTE 7 - Setting OUTPUT to 0 will return the VIS source setting as defined in instruction #7. Setting to 1 will return the input # or output # of the sync source (for the case where the VIS source is set as 6 or as 7 in instruction #7). Setting to 2 returns the vertical sync frequency (0 for no input sync, 50 for PAL, 60 for NTSC, 127 for error).

NOTE 8 - The reply to the "REQUEST WHETHER SETUP IS DEFINED" is as in TYPE 3 above, except that here the OUTPUT is assigned with the value 0 if the setup is not defined; or 1 if it is defined.

NOTE 9 - An error code is returned to the PC if an invalid instruction code was sent to the switcher, or if a parameter associated with the instruction is out of range (e.g. trying to save to a setup greater than the highest one, or trying to switch an input or output greater than the highest one defined). This code is also returned to the PC if an RS-232 instruction is sent while the machine is being programmed via the front panel. Reception of this code by the switcher is not valid.

NOTE 10 - This code is reserved for internal use.

NOTE 11 - For machines where the video and / or audio gain is programmable.

NOTE 12 - Under normal conditions, the machine's present status is saved each time a change is made. The "power-down" save (auto-save) may be disabled using this code. Note that whenever the machine is turned on, the auto-save function is set.

NOTE 13 - This is a request to identify the switcher/s in the system. If the OUTPUT is set as 0, and the INPUT is set as 1, 2, 5 or 7, the machine will send its name. The reply is the decimal value of the INPUT and OUTPUT. For example, for a 2216, the reply to the request to send the audio machine name would be (HEX codes):

7D	96	90	81 (i.e. 128dec+ 22dec for 2nd byte, and 128dec+ 16dec for 3rd byte).
----	----	----	---

If the request for identification is sent with the INPUT set as 3 or 4, the appropriate machine will send its software version number. Again, the reply would be the decimal value of the INPUT and OUTPUT - the INPUT representing the number in front of the decimal point, and the OUTPUT representing the number after it. For example, for version 3.5, the reply to the request to send the version number would be (HEX codes):

7D	83	85	81 (i.e. 128dec+ 3dec for 2nd byte, 128dec+ 5dec for 3rd byte).
----	----	----	---

If the OUTPUT is set as 1, then the ASCII coding of the lettering following the machine's name is sent. For example, for the VS-7588YC, the reply to the request to send the first suffix would be (HEX codes):

7D	D9	C3	81 (i.e. 128dec+ ASCII for "Y"; 128dec+ ASCII for "C").
----	----	----	---

NOTE 14 - The number of inputs and outputs refers to the specific machine, which is being addressed, not to the system. For example, if six 16X16 matrices are configured to make a 48X32 system (48 inputs, 32 outputs), the reply to the HEX code

	3E	82	81	82 (ie. request the number of outputs)
would be HEX codes				
	7E	82	90	82

i.e. 16 outputs

NOTE 15 - When the OVR bit (4th byte) is set, then the "video" commands have universal meaning. For example, instruction 1 (SWITCH VIDEO) will cause all units (including audio, data, etc.) to switch. Similarly, if a machine is in "FOLLOW" mode, it will perform any "video" instruction.

NOTE 16 - The reply to the "REQUEST WHETHER PANEL IS LOCKED" is as in NOTE 4 above, except that here the OUTPUT is assigned with the value 0 if the panel is unlocked, or 1 if it is locked.

NOTE 17 - Delayed execution allows switching after a delay dictated by RS-232. To do this, the user sends instruction 7 with the "Set for delayed switch" option (64dec) before sending the switch command (instruction 1) or pressing via front panel. The switch is not executed (unless timed-out) until the "Execute delayed switch" code is sent, or the "Set for delayed switch" code is sent again. (The mode is automatically cancelled after implementation of the switch if the "execute" command is used).

For example, to connect input 4 to output 3 after a delay, send HEX codes

07	80	C0	81	(set for delayed switch)
01	84	83	81	(switch code)

then, after the required delay, send HEX codes

07	80	C1	81	(execute delayed switch)
----	----	----	----	--------------------------

to implement the switch.

NOTE 18 - After this instruction is sent, the unit will respond to the ASCII command set. The ASCII command to operate with the HEX command set must be sent in order to return to working with HEX codes.

NOTE 19 - When data (ie. the INPUT and/or OUTPUT bytes) of more than 7 bits is required, this instruction is sent before sending the instruction needing the additional bits. The data in this instruction then becomes the Most Significant Bits of that next instruction. For example, to set the audio gain (instruction 22) of output 3 to 681dec (2A9hex), you would first send HEX codes

3F	80	85	81
----	----	----	----

and then send HEX codes

16	83	A9	81
----	----	----	----

To set the audio gain of output 6 to 10013dec (271Dhex), first send HEX codes

3F	80	CE	81
----	----	----	----

followed by HEX codes

16	86	9D	81
----	----	----	----

NOTE 20 - To store data in the non-volatile memory of the unit, e.g. the EEPROM for saving SETUPS. The EEPROM address is sent using the INPUT byte, and the data to be stored is sent using the OUTPUT byte. To use this instruction, it is necessary to understand the memory map, and memory structure of the particular machine.

NOTE 21 - Instruction 59 and instruction 60 load data for sending to the crosspoint switcher (or for storing in a SETUP), i.e. the data is "lined-up" to be executed later. Instruction 58 executes the loaded data.

NOTE 22 - If the INPUT byte is set as 127dec, then the data stored in a SETUP is loaded. The SETUP # is in the OUTPUT byte.

NOTE 23 - Further information needed in instructions 21, 22, 25 and 26, is sent using instruction 42 - which is sent prior to the instruction. For example, to request the audio gain value of right input # 9, send hex codes

2A	84	80	81
----	----	----	----

and then send HEX codes

19	89	81	81
----	----	----	----

LIMITED WARRANTY

Kramer Electronics (hereafter *Kramer*) warrants this product free from defects in material and workmanship under the following terms.

HOW LONG IS THE WARRANTY

Labor and parts are warranted for three years from the date of the first customer purchase.

WHO IS PROTECTED?

Only the first purchase customer may enforce this warranty.

WHAT IS COVERED AND WHAT IS NOT COVERED

Except as below, this warranty covers all defects in material or workmanship in this product. The following are not covered by the warranty:

1. Any product which is not distributed by Kramer, or which is not purchased from an authorized Kramer dealer. If you are uncertain as to whether a dealer is authorized, please contact Kramer at one of the agents listed in the Web site www.kramerelectronics.com.
2. Any product, on which the serial number has been defaced, modified or removed.
3. Damage, deterioration or malfunction resulting from:
 - i) Accident, misuse, abuse, neglect, fire, water, lightning or other acts of nature
 - ii) Product modification, or failure to follow instructions supplied with the product
 - iii) Repair or attempted repair by anyone not authorized by Kramer
 - iv) Any shipment of the product (claims must be presented to the carrier)
 - v) Removal or installation of the product
 - vi) Any other cause, which does not relate to a product defect
 - vii) Cartons, equipment enclosures, cables or accessories used in conjunction with the product

WHAT WE WILL PAY FOR AND WHAT WE WILL NOT PAY FOR

We will pay labor and material expenses for covered items. We will not pay for the following:

1. Removal or installations charges.
2. Costs of initial technical adjustments (set-up), including adjustment of user controls or programming. These costs are the responsibility of the Kramer dealer from whom the product was purchased.
3. Shipping charges.

HOW YOU CAN GET WARRANTY SERVICE

1. To obtain service on you product, you must take or ship it prepaid to any authorized Kramer service center.
2. Whenever warranty service is required, the original dated invoice (or a copy) must be presented as proof of warranty coverage, and should be included in any shipment of the product. Please also include in any mailing a contact name, company, address, and a description of the problem(s).
3. For the name of the nearest Kramer authorized service center, consult your authorized dealer.

LIMITATION OF IMPLIED WARRANTIES

All implied warranties, including warranties of merchantability and fitness for a particular purpose, are limited in duration to the length of this warranty.

EXCLUSION OF DAMAGES

The liability of Kramer for any effective products is limited to the repair or replacement of the product at our option. Kramer shall not be liable for:

1. Damage to other property caused by defects in this product, damages based upon inconvenience, loss of use of the product, loss of time, commercial loss; or:
2. Any other damages, whether incidental, consequential or otherwise. Some countries may not allow limitations on how long an implied warranty lasts and/or do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations and exclusions may not apply to you.

This warranty gives you specific legal rights, and you may also have other rights, which vary from place to place.

NOTE: All products returned to Kramer for service must have prior approval. This may be obtained from your dealer.

This equipment has been tested to determine compliance with the requirements of:

- EN-50081: "Electromagnetic compatibility (EMC);
generic emission standard.
Part 1: Residential, commercial and light industry"
- EN-50082: "Electromagnetic compatibility (EMC) generic immunity standard.
Part 1: Residential, commercial and light industry environment".
- CFR-47:
FCC Rules and Regulations:
Part 15: "Radio frequency devices
Subpart B – Unintentional radiators"

CAUTION!

- ☒ Servicing the machines can only be done by an authorized Kramer technician. Any user who makes changes or modifications to the unit without the expressed approval of the manufacturer will void user authority to operate the equipment.
- ☒ Use the supplied DC power supply to feed power to the machine.
- ☒ Please use recommended interconnection cables to connect the machine to other components.





For the latest information on our products and a list of Kramer distributors, visit our Web site: www.kramerelectronics.com, where updates to this user manual may be found. We welcome your questions, comments and feedback.



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